

SCHEDULE TO CLAUSE 72.08 BACKGROUND DOCUMENTS

1.0

03/03/20/06/2022
G47mans C44mans

Background documents

Name of background document	Amendment number - clause reference
<i>Bushfire Planning Provisions – Mitigating Risk in Small Townships</i> (Mansfield Shire Council 2014)	02.03-3, 13.02-1L
<i>Code of Practice-Onsite Wastewater Management, Publication 891.4-</i> (Environment Protection Authority Victoria, July 2016)–	42.01 Schedule 1 and 2
<i>Guidelines for the Protection of Water Quality</i> (NEPRC, April 2001 Updated May 2016)	13.03-1L
<i>Infrastructure Design Manual</i> – (Local Government Infrastructure Design Association–, 2018)–	02.03-3, 13.03-1L
<i>Jamieson Flood Scoping Study</i> – (SKM, 2003)–	02.03-3, 13.03-1L
<i>Land Capability Assessment for Domestic Wastewater Management</i> – (EPA, 2003)–	14.01-1L
<i>Mansfield 1% AEP Flood Mapping Project</i> – (GBCMA, 2014)–	02.03-3, 13.03-1L
<i>Mansfield Flood Study</i> – (EarthTech, 2005 & 2006)–	02.03-3, 13.03-1L
<i>Mansfield Shire Domestic Wastewater Management Plan</i> – (Mansfield Shire Council, 2014)–	02.03-4, 14.02-1L
<i>Mansfield Shire Gaming Policy Framework</i> (CPG Australia Pty Ltd., 2010)	02.03-10, 52.28 Schedule
<i>Mansfield Station Precinct Activation Project, Master Plan and Implementation Plan</i> (SJB, May 2019)	C44mans - 11.01L-01
<i>Mansfield Township Structure Plan</i> (Mansfield Shire Council, 2015)–	02.03
<i>Mansfield Urban Design Framework</i> (2005)–	02.03
<i>Ministerial Guidelines for planning permit applications in open, potable water supply catchment areas</i> (Department of Sustainability and Environment–Melbourne, November 2012)–	02.03-4, 14.02-1L
<i>Regional Bushfire Planning Assessment Hume Region</i> (Department of Planning and Community Development, 2012)–	02.03-3
<i>Roadside Conservation Management Plan</i> (Heather Bradbury and Mansfield Shire Council, 2014)	02.03-2
<i>Rural Living Strategic Study</i> (Habitat Planning, 2003)	02.03-6
<i>Shire of Mansfield Stage One Heritage Survey</i> (Ivar Nelson, June 2015)	02.03-5